


Canyon

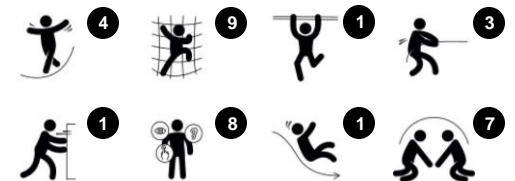
ELE500010



Item no. ELE500010-3717

General Product Information

Dimensions LxWxH	698x611x384 cm
Age group	6+
Play capacity (users)	20
Colour options	



With a world of varied climb, sway, bounce and sway activities, the Canyon attracts children again and again. Thanks to the wide variety of challenges and meeting points, everyone can play on something. There is a sturdy, bouncy and swaying rope play bridge that invites vigorous group play with its sturdy horizontal ropes for standing or sitting and its great

handhold ropes and handles. A great twisted net adds social attraction and climb variations with the supporting climb pole and climb ladder. The climb, sway and slide activities train muscles and motor skill ABC: agility, balance and coordination. These are important for the child's ability to navigate the world securely. The accessible stairway to the tower makes

looping the stairs and slide a fast, cardio training activity. The openness of design and the layers of play challenge make it an inviting piece for all.



Data is subject to change without prior notice.

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Main posts of 4" pre-galvanised inside and outside steel pipe with an outer layer of 3mm thick PUR rubber. The PUR rubber is moulded directly on to the steel pipe to secure perfect adhesion for long-lasting durability in all climates.



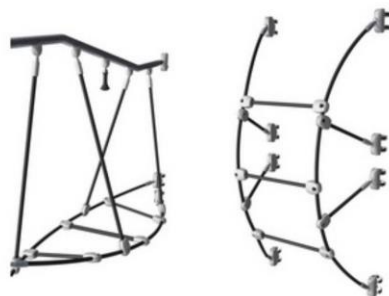
Curved and straight panels are moulded of UV stabilised PE and consist of robust multiple layered built-in play features. Other play panels are manufactured from KOMPAN's 19mm PE EcoCore™ which is a highly durable, eco-friendly and recyclable material.



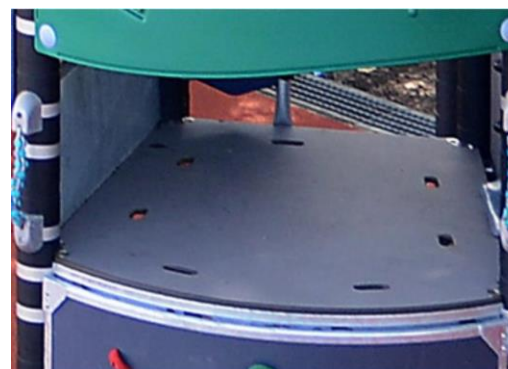
Panels and play activities are attached to the posts by pressure moulded lead-free aluminium connectors with sealed bolt heads. The connectors are then fastened to the post by a stainless steel strap and tightened by Loctite secured steel bolts.



The stainless steel slides with one piece slide bed are made of high-quality stainless steel AISI 304.



The flexible activities are made of unique KOMPAN Coroflex rope. Coroflex rope with a diameter of 30mm with a spring steel core is used to provide extra strong hold with flexible effect. The ropes are connected with die-casted aluminium brackets and ball joints.



All decks are supported by unique designed aluminium profiles with multiple attachment options by the usage of pressure moulded aluminium connectors. The HPL decks with a thickness of 17,8 mm with a very high wearing strength and a unique non skid surface texture which has been created by KOMPAN.

Item no. ELE500010-3717	
Installation Information	
Max. fall height	233 cm
Safety surfacing area	56.3 m ²
Numbers of installers (persons)	2
Total installation time	27.1
Excavation volume	3.86 m ³
Concrete volume	2.12 m ³
Footing depth (standard)	90 cm
Shipment weight	862 kg
Anchoring options	In-ground ✓ Surface ✓
Warranty Information	
Curved Panels	5 years
Post	10 years
HPL Decks	10 years
Stainless Steel Slide	10 years
Spare Parts Guarantee	10 years

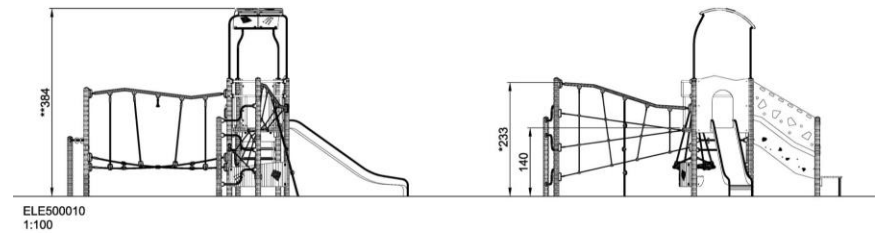
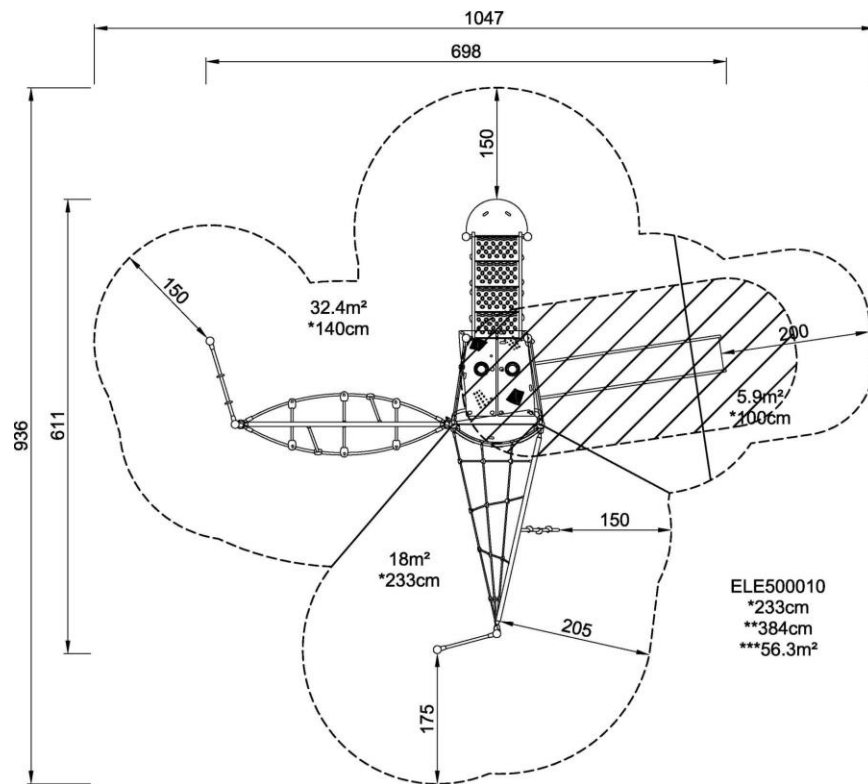


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* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

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Coroflex bridge

Physical: the sturdy bounce of the ropes supports balance and cross coordination. The teardrop handle trains upper body muscles.

Social-Emotional: there is room for more than one, and cooperating with friends on walking over the bouncy ropes is a true cooperation task that takes teamwork and tolerance.



Accessible stairway

Physical: climbing the accessible stairway is for all and supports cross coordination as well as arm and leg muscles. For young children, walking stairs and alternating feet is developed.

Social-Emotional: room for active breaks and adult helpers. An inclusive space.



Slide

Physical: sliding develops spatial awareness and a sense of balance. Furthermore, the core muscles are trained when sitting upright going down.

Social-Emotional: empathy stimulated by turn-taking.



Pipe climber

Physical: muscle strength, cross coordination, and spatial awareness when climbing.

Social-Emotional: encourage socializing when seated on the bars.



Twisted net

Physical: the big, twisted meshes allow for varied climbing and crawling through, supporting the development of proprioception, spatial awareness, cross coordination, and muscle strength.

Social-Emotional: the partly horizontal meshes allow more children to sit together and talk.



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PHYSICAL

Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL

Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE

Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE

Joy of creating:
co-creation and experimenting
with materials



BALANCE

To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS

To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP

To jump is the act of jumping up or down on a hard surface.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



CLIMB

To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL

To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.